

# 行政院國家科學委員會專題研究計畫 成果報告

## 網路攻防情境中之存活度分析與優化 研究成果報告(精簡版)

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中華民國 96 年 12 月 17 日

# 國科會專題研究計畫成果報告撰寫格式

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行政院國家科學委員會補助專題研究計畫

成果報告       期中進度報告

網路攻防情境中之存活度分析與優化

計畫類別： 個別型計畫       整合型計畫

計畫編號：NSC95-2221-E-002-168-

執行期間：95年8月1日至96年7月31日

計畫主持人：林永松博士

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計畫參與人員：

成果報告類型(依經費核定清單規定繳交)： 精簡報告       完整報告

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執行單位：國立台灣大學資訊管理學系

中 華 民 國 96 年 12 月 1 日

## 一、計畫中文摘要

[中文關鍵字] 拉格蘭日鬆弛法、網路攻擊與防禦、最佳化問題、資源配置策略、存活度

自從美國發生 9/11 恐怖攻擊事件之後，如何以效果與效率兼備的方式，保護重要基礎建設(特別是網際網路)，已成為一個重要的資訊安全(Information Security)議題。由於攻擊事件發生的必然性，網際網路是很難達到完美的強固性(Robustness)。為充分描述一個系統如何在處於不正常的情況下(包括發生隨機錯誤或遭受惡意攻擊)，還能夠維持正常服務運作的程度，近幾年來對於資訊安全的概念逐漸被延伸成為存活度(Survivability)的觀念。

為了有效提升網路遭到惡意攻擊後的存活度，網路營運者(防守者)必須對其所管控之網路，投資一筆固定的預算(例如：金錢、時間、人力)，並加以妥善配置，用以建立強固的安全防禦機制；另一方面，攻擊者所擁有的資源亦是有限的，其不可能攻擊那些所需成本超過自身能負擔的網路。因此，潛在的攻擊者也會因應網路營運者所採用的資源配置策略(Resource Allocation Strategy)，調整其攻擊策略(Attack Strategy)，俾便以最少的攻擊成本達成預定之攻擊目的。

然而，目前並沒有相關研究，係運用數學規劃法(Mathematical Programming)等最佳化(Optimization)技巧，針對資訊安全中的網路攻防問題(Network Attack and Defense)，從網路營運者的觀點，來探討如何配置有限的資源，以提升網路存活度，並嚇阻攻擊者進行攻擊，進而降低整體網路風險。本研究計畫將率先處理此問題，並提出三個數學模型。

## 二、計畫英文摘要

Keywords: Lagrangean Relaxation, Network Attack and Defense, Optimization Problem, Resource Allocation Strategy, Survivability

Since the 9/11 terrorist attacks in the United States, the effective and efficient protection of critical information infrastructures, especially the Internet, has become an even more important issue. With the inevitability of such attacks, perfect robustness of the Internet is unobtainable; hence, in recent years, the concept of security has been increasingly generalized as an issue of survivability. Since there are only two states, safe and compromised, in the context of security, the concept is definitely insufficient to fully describe how a system can sustain normal services under abnormal conditions, including random errors and malicious attacks. Consequently, the issue of survivability has drawn increasing attention in recent years.

To enhance network survivability effectively, a network operator must invest a fixed amount of budget (e.g. money, time, and manpower) and distribute it properly. On the other hand, an attacker also has limited resource to launch an attack, so he won't choose to compromise a network if the incurred attack cost exceeds his acceptable level. Thus, a potential attacker will always adjust his strategies to compromise a network at minimal cost, if he knows the defense resource allocation strategy of the network operator. For that reason, a network operator's budget allocation strategy should consider that an attacker will constantly adjust his strategy to attain his goals. It is therefore a major challenge for network operators to derive adequate defense strategies against attacks. However, there has been no theoretical research that would enable network operators to gain a global understanding of how to allocate limited budgets to network components so that the survivability of their networks can be maximized to deter attackers' intrusions.

However, there has been little research on the issues of defense and attack based on mathematical programming models. Moreover, to the best of our knowledge, no mathematical model that deals with defense and attack behavior in the context of survivability has been proposed. In this project, we therefore propose three mathematical models that fully describe the conflict between an attacker and a defender, and show different levels of network survivability for given defense resource allocation strategies. We then analyze the problem with optimization-based models, in which the problem structure is, by nature, a mixed integer programming problem.

### 三、報告內容

(一) Y.-S. Lin, P.-H. Tsang, C.-H. Chen, C.-L. Tseng, and Y.-L. Lin, "Evaluation of Network Robustness for Given Defense Resource Allocation Strategies," *Proceedings of the 1<sup>st</sup> International Conference on Availability, Reliability and Security (ARES'06)*, pp. 182-189, April 2006.

#### **Abstract**

*Since the 9/11 terrorist attacks, the effective and efficient protection of critical information infrastructures has become an even more important issue. To enhance network survivability, a network operator needs to invest a fixed amount of budget and distribute it properly. However, a potential attacker will always adjust his attack strategies to compromise a network at minimal cost, if he knows the resource allocation strategy of the network operator. In this paper, we first evaluate the survivability of a given network under two different metrics; that is, we assess the minimal attack cost incurred by an attacker. The two survivability metrics are assumed to be the connectivity of at least one given critical Origin-Destination pair (OD pair) and that of all given critical OD pairs. We then analyze the problem with two optimization-based models, in which the problem structure is, by nature, a mixed integer programming problem.*

## **1. Introduction**

### **1.1. Background**

The 9/11 terrorist attacks in the United States have led to an increasing global focus on security, especially the effective and efficient protection of infrastructures that are critical to our society. Specifically, the Internet has become a critical information infrastructure since the 1990s. By applying security mechanisms under the defense-in-depth strategy [1], we can enhance the level of robustness. However, the robustness of a network depends not only on each component's resistance to malicious attacks, but also the network's topological structure. The Internet's topology has been shown to follow a power-law degree distribution [2], and the empirical evidence has highlighted one major weakness: the Internet is highly susceptible to malicious attacks.

With the inevitability of such attacks, perfect robustness of the Internet is unobtainable; hence, in recent years, the concept of security has been increasingly generalized as an issue of *survivability*. Since there are only two states, safe and compromised, in the context of security [3], the concept is definitely insufficient to fully describe how a system can sustain normal services under abnormal conditions, including random errors and malicious attacks. Consequently, the issue of survivability has drawn increasing attention in recent years [4, 5].

### **1.2. Related works of Survivability**

Despite the rapid increase in survivability research, the definition of survivability is anything but clear [6]. Since it is impossible, in practice, to build a perfectly survivable network, it is important to be able to quantitatively evaluate the efficacy of a network that is believed to be survivable. From our survey, methods that attempt the quantitative analysis of survivability can be classified into two categories: connectivity or performance.

The analysis of network connectivity is based on two factors: the Node Connectivity

Factor (NCF) [7] and the Link Connectivity Factor (LCF) [8]. The former deals with the removal of nodes, while the latter is concerned with the removal of links. Several methodologies can be used to analyze the connectivity of networks. Among them, linear/non-linear programming [8] and simulation with given metrics [7] are the most popular.

In general, network performance is analyzed by calculating the probability that the network will fulfill its given QoS metrics. Because of the variety of network performance metrics, many diverse methodologies, such as Markov chain [5], game theory [9] and simulation with given metrics [10], can be used for analysis.

### **1.3. Motivation and objectives of this paper**

To enhance network survivability effectively, a network operator must invest a fixed amount of budget (e.g. money, time, and manpower) and distribute it properly. On the other hand, an attacker also has limited resource to launch an attack, so he won't choose to compromise a network if the incurred attack cost exceeds his acceptable level. Thus, a potential attacker will always adjust his strategies to compromise a network at minimal cost, if he knows the defense resource allocation strategy of the network operator.

In this paper, to understand how well a network can sustain malicious attacks, we evaluate the minimal attack cost incurred by an attacker who attempts to disconnect critical Origin-Destination pair(s) (OD pair(s)). The concept of attack cost relates to the effort an attacker needs to make to attain his goal. However, to the best of our knowledge, no mathematical model that deals with defense and attack behavior in the context of survivability has been proposed. We therefore propose two mathematical models that fully describe the conflict between an attacker and a defender, and show different levels of network survivability for given defense resource allocation strategies. Briefly, Model 1 deals with the disconnection of at least one critical OD pair in a network, while Model 2 addresses the disconnection of all critical OD pairs in a network.

### **1.4. Outline of this paper**

The remainder of this paper is organized as follows. In Section 2, a min mathematical formulation of an attack-defense scenario is proposed, which is later shown to be a trivial problem. In Section 3, another min mathematical formulation of an advanced attack-defense scenario is proposed, for which a Lagrangean Relaxation-based solution approach is presented. In Section 4, the computational results of the second formulation are reported. Finally, in Section 5, we present our conclusions.

## **2. Problem formulation for model 1**

### **2.1. Problem descriptions and assumptions**

The evaluation of the robustness of a network under malicious attack is modeled as an optimization problem, in which the objective is to minimize the total attack cost from an attacker's perspective, such that at least one given critical OD pair is disconnected and the network cannot survive.

In this model, we assume that both the attacker and the defender have complete information about the targeted network topology. Moreover, the attacker has complete information about the defender's budget allocation. For simplicity, we only consider node

attacks, which result in the worst case scenarios and are more common in the real world.

We now define the notations used in this paper and formulate the problem.

**Table 1. Given parameters**

Notation	Description
$V$	The index set of all nodes
$L$	The index set of all links
$W$	The index set of all given critical origin-destination pairs
$OUT^i$	The index set of outgoing links of node $i$ , where $i \in V$
$M$	A large number that represents the link disconnection
$\varepsilon$	A small number that represents the link connectedness
$P_w$	The index set of all candidate paths of an OD pair $w$ , where $w \in W$
$\delta_{pl}$	An indicator function, which is 1 if link $l$ is on path $p$ , and 0 otherwise (where $l \in L, p \in P_w$ )
$b_i$	Budget allocated to node $i$ , which is also the threshold of an attack cost leading to a successful attack, where $i \in V$

**Table 2. Decision variables**

Notation	Description
$y_i$	1 if node $i$ is compromised, and 0 otherwise (where $i \in V$ )
$t_{wl}$	1 if link $l$ is used by an OD pair $w$ , and 0 otherwise (where $l \in L, w \in W$ )
$x_p$	1 if path $p$ is chosen, and 0 otherwise (where $p \in P_w$ )
$c_l$	Cost of link $l$ , where $l \in L$

Objective function:

$$\min_{y_i} \sum_{i \in V} y_i b_i \quad (IP 1)$$

subject to

$$c_l = y_i M + \varepsilon \quad \forall i \in V, l \in OUT^i \quad (IP 1.1)$$

$$\sum_{l \in L} t_{wl} c_l \leq \sum_{l \in L} \delta_{pl} c_l \quad \forall p \in P_w, w \in W \quad (IP 1.2)$$

$$\sum_{p \in P_w} x_p \delta_{pl} = t_{wl} \quad \forall w \in W, l \in L \quad (IP 1.3)$$

$$M \leq \sum_{l \in L} \sum_{w \in W} t_{wl} c_l \quad (IP 1.4)$$

$$\sum_{p \in P_w} x_p = 1 \quad \forall w \in W \quad (IP 1.5)$$

$$x_p = 0 \text{ or } 1 \quad \forall p \in P_w, w \in W \quad (IP 1.6)$$

$$y_i = 0 \text{ or } 1 \quad \forall i \in V \quad (IP 1.7)$$

$$t_{wl} = 0 \text{ or } 1 \quad \forall w \in W, l \in L \quad (IP 1.8)$$

$$c_l = \varepsilon \text{ or } M + \varepsilon \quad \forall l \in L. \quad (IP 1.9)$$

The objective of this formulation is to minimize the total attack cost. Constraint (IP 1.1) describes the definition of the link cost, which is  $\varepsilon$  if the link functions normally, and  $M + \varepsilon$  if it is broken. Constraint (IP 1.2) requires that the selected path for each OD pair,  $w$ , should be the minimum cost path. Constraint (IP 1.3) is the relation among  $t_{wl}$ ,  $x_p$  and  $\delta_{pl}$ . We use the auxiliary set of decision variables,  $t_{wl}$ , to replace the sum of all  $x_p \delta_{pl}$ . Constraint (IP 1.4)

requires that at least one critical OD pair is disconnected. We depict the phenomenon by showing that the sum of the shortest path costs for each OD pair to communicate is greater than  $M$ . Constraint (IP 1.9) is a set of redundant constraints, since the value of each  $c_l$  should be either  $\varepsilon$  or  $M + \varepsilon$ .

**Argument 1** We can relax the equality of Constraint (IP 1.1) as  $c_l \leq y_l M + \varepsilon$  without affecting the optimality conditions.

**Argument 2** We can relax the equality of Constraint (IP 1.3) as  $\sum_{p \in P_w} x_p \delta_{pl} \leq t_{wl}$  without affecting the optimality conditions.

## 2.2. Solution to model 1

**Lemma 1** Given a budget allocation strategy, a topology,  $G = (V, L)$ , and a set of critical OD pairs,  $W$ , the formulation of Model 1 can be optimally solved by combining the maximum flow-minimum cut algorithm [11] and the node splitting method [11] within time complexity  $O(|W| \times (|V| + |L|) \times n)$ , where  $n$  is the total budget allocated to the network.

*Proof.* The maximum flow-minimum cut algorithm finds the minimum link cost that separates the network into two subsets, where the origin node belongs to subset  $S$  and the destination node belongs to subset  $\bar{S}$ . With the node splitting method, on the other hand, a node can be converted into a link by dividing it into two independent subnodes and introducing an artificial link to connect the subnodes. By assuming that the link capacity between two subnodes of a node is the given budget (i.e., the attack cost) of the node and other links' capacities are infinite, we first transform  $G(V, L)$  into  $G'(V', L')$ . Using the maximum flow-minimum cut algorithm, the minimum cost of separating  $G'$  into two subsets for OD pair  $w$ , where  $w \in W$ , can then be denoted by  $MCT_w$ , which is also the minimum cut for OD pair  $w$  in  $G'$ . Since the network contains  $|W|$  critical OD pairs, we can find the minimum cost for each OD pair after running the maximum flow-minimum cut algorithm  $|W|$  times. Thus, the solution to Model 1 is  $\min(MCT_w)$ , where  $w \in W$ . Meanwhile, the time complexity of the maximum flow-minimum cut algorithm is  $O((|V| + |L|) \times n)$ , and the time complexity of solving Model 1 optimally is  $O(|W| \times (|V| + |L|) \times n)$ , where  $n$  is the total capacity (not including the infinite capacity), i.e., the total defense budget, of the network.

## 3. Problem formulation for model 2

### 3.1 Problem descriptions and assumptions

We now consider another scenario of the attack-defense problem. Assume that an attacker must disconnect all given critical OD pairs to compromise a network.

The given parameters and decision variables of Model 2 are the same as those of Model 1, except that a new given parameter,  $B$ , which is the total budget of a defender, is introduced. The objective of this formulation (IP2) and the constraints (IP 2.1)~(IP 2.10) of Model 2 are the same as those for Model 1, except the two following constraints.

$$M \leq \sum_{l \in L} t_{wl} c_l \quad \forall w \in W \quad (\text{IP 2.4})$$

$$\sum_{i \in V'} y_i \geq V_{lb} \quad (\text{IP 2.10})$$

Constraint (IP 2.4) requires that all critical OD pairs must be disconnected. We explain the phenomenon by showing that the cost of the shortest path for each OD pair to communicate is greater than  $M$ . Constraint (IP 2.10) is a redundant constraint. We find a legitimate lower

bound,  $V_{lb}$ , which is the number of nodes an attacker must target to compromise the connectivity of all critical OD pairs.

**Argument 3** The legitimate lower bound described in Constraint (IP 2.10) can be obtained by the following method.

We assign one unit of the budget to each node. Then, we solve this revised optimization problem and find a lower bound of the Lagrangean Relaxation (LR) method [12], denoted by LB, on the optimal objective function value. LB indicates the minimal (but not necessarily feasible) cost an attacker must expend to achieve his goal. Since each node is assigned one unit of the budget, LB also serves as the lower bound of the number of nodes an attacker needs to compromise.

### 3.2. Solution to model 2

By applying the Lagrangean Relaxation method with a vector of Lagrangean multipliers, we can transform the problem of (IP2) into the following Lagrangean Relaxation problem (LR), where constraints (IP 2.1), (IP 2.2), (IP 2.3), and (IP 2.4) are relaxed.

#### Lagrangean Relaxation Problem

$$Z_D(u_1, u_2, u_3, u_4) = \min_{y_i} \sum_{i \in I} y_i b_i + \sum_{i \in I} \sum_{l \in OUT^i} u_{il}^1 [c_l - (y_i M + \varepsilon)] + \quad (LR)$$

$$\sum_{w \in W} \sum_{p \in P_w} u_{wp}^2 \sum_{l \in L} [t_{wl} c_l - \delta_{pl} c_l] + \sum_{w \in W} \sum_{l \in L} u_{wl}^3 [(\sum_{p \in P_w} x_p \delta_{pl}) - t_{wl}] + \sum_{w \in W} u_w^4 \left[ M - \sum_{l \in L} t_{wl} c_l \right]$$

subject to

$$\sum_{p \in P_w} x_p = 1 \quad \forall w \in W \quad (LR1)$$

$$x_p = 0 \text{ or } 1 \quad \forall p \in P_w, w \in W \quad (LR2)$$

$$y_i = 0 \text{ or } 1 \quad \forall i \in V \quad (LR3)$$

$$t_{wl} = 0 \text{ or } 1 \quad \forall w \in W, l \in L \quad (LR4)$$

$$c_l = \varepsilon \text{ or } M + \varepsilon \quad \forall l \in L \quad (LR5)$$

$$\sum_{i \in V} y_i \geq V_{lb}. \quad (LR6)$$

By definition,  $u_1, u_2, u_3, u_4$  are the vectors of  $\{u_{il}^1\}$ ,  $\{u_{wp}^2\}$ ,  $\{u_{wl}^3\}$ ,  $\{u_w^4\}$ , respectively. Note that  $u_1, u_2, u_3, u_4$  are Lagrangean multipliers and  $u_1, u_2, u_3, u_4 \geq 0$ . To solve (LR) optimally, we decompose it into the following three independent and easily solvable optimization subproblems.

#### Subproblem 1 SUB\_1 (related to decision variable $x_p$ )

$$Z_{sub1}(u_3) = \min \sum_{w \in W} \sum_{l \in L} \sum_{p \in P_w} u_{wl}^3 \delta_{pl} x_p, \quad (Sub 1)$$

subject to (LR1) and (LR2).

This problem can further be decomposed into  $|W|$  independent minimum cost path subproblems. In other words, we can determine the value of  $x_p$  individually for each OD pair. Due to the non-negativity constraint of each  $u_{wl}^3$ , which can be treated as the cost of link  $l$  in OD pair  $w$  in the minimum cost path subproblems, we can apply Dijkstra's shortest path algorithm to solve these subproblems optimally. The time complexity of SUB\_1 is  $O(|W| \times |V|^2)$ .

### Subproblem 2 SUB\_2 (related to decision variable $y_i$ )

$$Z_{sub2}(u_1) = \min \sum_{i \in V} y_i b_i + \sum_{i \in V} \sum_{l \in OUT^i} u_{il}^1 (-M) y_i, \quad (\text{Sub 2})$$

subject to (LR3) and (LR6).

To solve SUB\_2 optimally, we first apply the quick sort algorithm to the sum of the parameters of each  $y_i$  to obtain an array in ascending order. To satisfy Constraint (LR6), we choose  $V_{lb}$  nodes from the left of the array, and set their  $y_i$  values to one. The  $y_i$  values of the remaining nodes are decided by their associated parameters. If it is positive, the value of  $y_i$  is set to zero to minimize this subproblem; otherwise, it is set to one. The time complexity of SUB\_2 is  $O(|V| \log |V|)$ .

### Subproblem 3 SUB\_3 (related to decision variables $t_{wl}, c_l$ )

$$Z_{sub3}(u_1, u_2, u_3, u_4) = \min \sum_{i \in V} \sum_{l \in OUT^i} u_{il}^1 c_l + \sum_{w \in W} \sum_{p \in P_w} u_{wp}^2 \sum_{l \in L} (t_{wl} c_l - \delta_{pl} c_l) + \sum_{w \in W} \sum_{l \in L} u_{wl}^3 (-t_{wl}) + \sum_{w \in W} \sum_{l \in L} u_{wl}^4 (-t_{wl} c_l)$$

subject to (LR4) and (LR5).

As Constraints (LR4) and (LR5) show,  $t_{wl}$  and  $c_l$  have two combinations each. We can therefore apply an exhaustive search to determine the values of  $t_{wl}$  and  $c_l$ , depending on which combination derives the smallest objective function value. To optimally solve SUB\_3, we further decompose it into  $|L|$  independent subproblems. The time complexity of SUB\_3 is  $O(|W| \times |L|)$ .

According to the weak Lagrangean duality theorem [12], the optimal value of the Lagrangean Relaxation (LR) problem is, by nature, a lower bound (for minimization problems) of the objective function value in the primal problem. The tightest Lagrangean lower bound can be derived by tuning the Lagrangean multipliers, i.e., by maximizing the LR problem. There are several methods for solving this problem, of which the Subgradient optimization technique [13] is the most popular.

### Getting Primal Feasible Solutions

To obtain the primal feasible solutions of (IP2), we consider the solutions of the LR problem. By using the Lagrangean Relaxation method and the Subgradient method to solve the LR problem, we not only get a theoretical lower bound on the primal objective function value, but also obtain good hints for getting primal feasible solutions. However, as some critical and difficult constraints are relaxed to obtain the easily-solvable LR problem, the solutions obtained from ZD may not be valid for the primal problem. Thus, we need to develop good heuristics to tune the values of the decision variables, so that primal feasible solutions can be obtained. Our proposed heuristics are as follows.

**Table 3. Algorithm for getting a primal feasible solution**

Sort the array of nodes in ascending order according to the associated parameters of $y_i$ in SUB_2; <b>INIT</b> all $y_i$ to 0; <b>FOR</b> (each unexamined node $i$ in the array with the smallest parameter) { <b>IF</b> (there is an available path for at least one given critical OD pair to communicate) <b>IF</b> (the parameter of $y_i < 0$ <b>OR</b> the node's outgoing link cost is greater than $M$ ) <b>SET</b> $y_i$ to 1; }
--

```

}
/* recovery of the attack behavior to reduce ineffective attacks */
FOR (each attacked node i with the largest budget, bi) {
  SET yi to 0;
  IF (there is an available path for at least one given critical OD pair to communicate)
    SET yi to 1;
}
FOR (any two combinations, i and j, of the attacked nodes) {
  SET yi and yj to 0;
  IF (there is an available path for at least one given critical OD pair to communicate)
    SET yi and yj to 1;
}

```

The time complexity for getting primal heuristics is  $O(|W| \times |V|^5)$ .

#### 4. Computational experiments

To demonstrate that our proposed solution to Model 2 is better than other approaches, we implement the following two simple algorithms for comparison.

##### 4.1. Simple algorithm 1

**Table 4. Simple algorithm 1**

```

FOR (each OD pair)
  Run Maximum Flow-Minimum Cut algorithm to get the minimum cuts;
FOR (each node that belongs to any of the minimum cuts AND contains at least one
outgoing link labeled as M) {
  Run Dijkstra's Shortest Path algorithm under the node's recovery;
  IF (the recovery of the node is unallowable)
    Un-recover the node;
}

```

##### 4.2. Simple algorithm 2

**Table 5. Simple algorithm 2**

```

Sort the nodes in descending order according to their degree of connectivity;
WHILE (there is an available path for at least one OD pair to communicate)
  Attack the most connected node among those that have not been attacked;

```

##### 4.3. Experimental parameters and cases

We present our experimental parameters and the design of cases in the following table.

**Table 6. Experimental parameters**

Number of Nodes	16, 50, 100
Number of Links	60 ~ 400
Number of Critical OD pairs	8 ~ 250
Testing Topology	Random Networks (RN) Grid Networks (GN) Scale-free Networks (SN) [14]

Initial Budget Allocation Strategy	Uniform Distribution, Degree-based Distribution
Number of Iterations	2000
Non-improvement Counter	80
Initial Upper Bound	Solution of Simple Algorithm

#### 4.4. Experimental results

We present the experimental results in the appendix section and show the figures below. SA1 and SA2 are the solutions obtained by the Simple Algorithms 1 and 2; the LR value represents the primal feasible solution derived by the LR process; and LB represents the lower bound gained from the LR process. The duality gap is calculated by  $\frac{LR-LB}{LB} * 100\%$ .

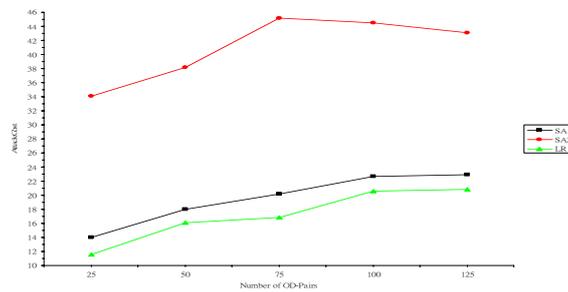


Figure 1. Medium-scale random networks

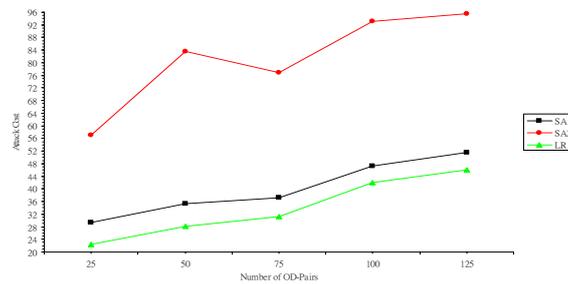


Figure 2. Large-scale random networks

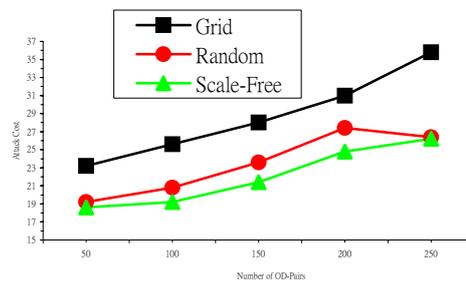
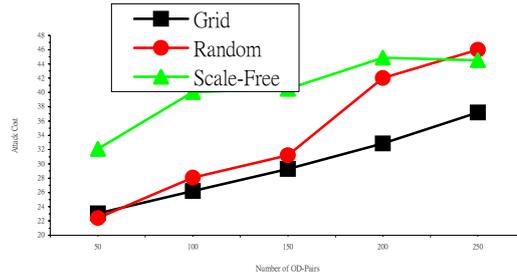


Figure 3. Effect of different topologies (large-scale networks with a uniform budget allocation strategy)



**Figure 4. Effect of different topologies (large-scale networks with a degree-based budget allocation strategy)**

#### 4.5. Discussion

From Figures 1 and 2, we observe that the curves of the LR-based algorithms are all below those of SA1 and SA2, which means that the solution quality of LR is better than those of SA1 and SA2, because this is a minimization problem. Specifically, the solution excellence of the LR-based algorithm is demonstrated when a network's size increases and more OD pairs are considered.

Since a legitimate lower bound of the primal objective function value (LB) can be obtained by Lagrangean Relaxation, we can also evaluate the solution quality of LR by comparing it with the LB. We find that even in a medium-scale network or large-scale network, the duality gap, in most cases, is less than 45%.

Moreover, we find that a network's topological structure strongly influences its robustness against attack. Figure 3 shows the minimal attack costs of different network topologies under a uniform budget allocation strategy with the same network size and number of critical OD pairs. Clearly, cost of attacking a random network is greater than that of attacking a scale-free network. This indicates that the property of randomness may help maintain the connectivity of a network. The connectivity of a scale-free network is usually maintained by a few super nodes. However, since an attacker will try to destroy nodes that have a high degree of connectivity to achieve his goal more easily, the effect of destroying some super nodes would be significant. Therefore, the robustness of a scale-free network is weaker than that of a random network, since it can be shut down completely by compromising fewer nodes than in a random network.

If we compare Figure 3 with Figure 4, we can see that a proper budget allocation strategy enhances the robustness of a network. By adjusting the budget allocation strategy according to the degree of connectivity, a scale-free network can achieve the higher level of robustness than a random network most of the time, as shown in Figure 4. Thus, if we allocate proper budgetary resources to high-connectivity nodes, we can increase the costs incurred by an attacker.

#### 5. Conclusions

In this paper, we have focused on two issues. First, we have discussed the robustness of a network and evaluated the minimal attack cost of an attacker based on two different survivability metrics: the connectivity of at least one OD pair, and the connectivity of all critical OD pairs. Second, we have presented one lemma, which shows a pseudo-polynomial time solution approach to solve Model 1 optimally.

One of the major contributions of our paper is the mathematical models. We have researched the problem characteristics carefully, identified the problem objectives and the

associated constraints, and proposed well-formulated mathematical models. To the best of our knowledge, this paper is the first to model attack-defense scenarios as mathematical programming problems in the context of survivability. Furthermore, we have provided solution approaches to find the minimal attack cost for both models, and derived a legitimate lower bound on the number of nodes an attacker would need to target in Model 2. The proposed lemma is another major contribution. After studying the problem structure of Model 1, we find trivial solution for the problem and present it as elegant lemma.

Finally, we have evaluated different topologies and observed their ability to maintain the connections of all critical OD pairs under malicious attack. The experimental results show that a random network can survive better than a scale-free network. However, with a proper budget allocation strategy, a scale-free network can achieve the higher level of robustness than a random network most of the time.

We believe that our modeling techniques can be extended to different attack-defense scenarios in the context of survivability in which the survivability metrics include “any number of given critical OD-pairs are disconnected,” “a single core node is survivable,” or “multiple core nodes are survivable.” Besides considering the state of a node is compromised or not merely, we could lead into the concept of probability to define the likelihood of a node being properly functional. We are also interested in the extent to which our methods can be extended to scenarios with the interactive dependency of network nodes, and specific application parameters of wireless networks, mobile phone networks, and other kinds of network environment.

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## Appendix

### Case 1: Small-scale (16-node) networks with degree-based budget distribution

Network Topology	No. of Critical OD pairs	SA <sub>1</sub>	SA <sub>2</sub>	LR	LB	Duality Gap
Grid Networks	8	4.33	16	4.33	4.1286	4.88%
	16	7.33	16	7.33	6.639864	10.40%
	24	7.33	16	7.33	6.833638	7.26%
	32	10.33	16	10.33	9.147548	12.93%
	40	12.33	16	12.33	10.2583	20.20%
Random Networks	8	5.2	9.8	5.066667	4.363142	16.51%
	16	7.4	12.93333	6.8	5.579946	21.81%
	24	8.266667	14.46667	7.866667	6.813326	16.22%
	32	9.666666	14.26667	9.066666	7.604745	19.43%
	40	9.2	15	9	7.820135	14.88%
Scale-free Networks	8	6.62069	11.2	6.179311	5.118475	21.79%
	16	8.331034	13.46207	7.944828	6.760865	18.26%
	24	8.827586	13.68276	8.717241	7.424418	17.60%
	32	10.2069	14.12414	9.875862	7.924543	25.12%
	40	10.48276	14.78621	10.26207	8.535546	20.32%

### Case 2: Medium-scale (50-node) networks with degree-based budget distribution

Network Topology	No. of Critical OD pairs	SA <sub>1</sub>	SA <sub>2</sub>	LR	LB	Duality Gap
Grid Networks	25	13.23912	39.52071	11.66706	8.67917	34.39%
	50	22.22557	41.89881	19.73563	14.72979	34.14%
	75	21.29319	46.7002	19.60321	13.89132	41.15%
	100	19.52173	43.6905	18.89996	14.45762	31.03%
	125	21.01724	47.04804	20.29598	14.99273	35.42%
Random Networks	25	14	14	11.6	9.531583	21.68%
	50	18	18	16.06667	12.88349	24.76%
	75	20.2	20.2	16.8	13.47968	24.81%
	100	22.66667	22.66667	20.6	16.81728	22.84%
	125	22.93333	22.93333	20.8	16.36455	27.22%
Scale-free Networks	25	15.56701	37.62887	14.94845	12.38963	21.05%
	50	22.62887	42.42268	19.79381	16.06501	23.91%
	75	25.05155	42.78351	22.83505	17.6532	29.75%
	100	25.30928	45.36082	23.71134	19.00001	24.76%
	125	26.64948	43.29897	25.46392	20.68265	23.29%

### Case 3: Large-scale (100-node) networks with degree-based budget distribution

Network Topology	No. of Critical OD pairs	SA <sub>1</sub>	SA <sub>2</sub>	LR	LB	Duality Gap
Grid Networks	50	32.84444	94.7	23.10222	16.52974	39.78%
	100	32.63335	96.52222	26.21112	18.65637	40.56%
	150	32.93333	97.17775	29.28888	20.88303	40.30%
	200	38.11555	98.63332	32.84445	21.65815	51.87%
	250	40.69554	95.20222	37.17778	23.6082	57.52%
Random Networks	50	29.4	56.93333	22.40465	17.7652	25.65%
	100	35.2	83.66667	28.06667	21.54525	30.22%
	150	37.26667	76.86667	31.2	24.18611	29.17%
	200	47.2	93.2	42	29.81787	40.92%
	250	51.6	95.6	46	37.51661	22.65%
Scale-free Networks	50	35.32995	78.4264	32.08122	24.07327	33.35%
	100	44.77157	85.58376	40.05076	30.69447	30.62%
	150	45.73604	83.85787	40.50761	30.70721	32.20%
	200	49.3401	94.72081	44.8731	34.59037	29.84%
	250	50.10152	97.96954	44.51777	35.32274	26.12%

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### **Abstract**

*The issue of information security has attracted increasing attention in recent years. In network attack and defense scenarios, attackers and defenders constantly change their respective strategies. Given the importance of improving information security, a growing number of researchers are now focusing on how to combine the concepts of network survivability and protection against malicious attacks. As defense resources are limited, we propose effective resource allocation strategies that maximize an attacker's costs and minimize the probability that the "core node" of a network will be compromised, thereby improving its protection. The two problems are analyzed as a mixed, nonlinear, integer programming optimization problem. The solution approach is based on the Lagrangean Relaxation method, which solves this complicated problem effectively. We also evaluate the survivability of real networks, such as scale-free networks.*

## **1. Introduction**

It has been shown that the Internet's topology follows a power-law degree distribution [1] and is thus highly susceptible to malicious attacks [2]. As a result, the field of information security has attracted increasing attention in recent years, and a number of approaches have been proposed to protect networks against such attacks. Research shows that attackers and defenders constantly change their respective strategies – a process that can be likened to the use of a lance and a target.

Network survivability is another important research domain. Initially, researchers focused on the effect of random failures on networks and tested the robustness and dependability of networks. However, given the need to constantly improve information security, researchers are now paying more attention to protection against malicious attacks and to combining the concept with the field of network survivability.

Many definitions, techniques, and architectures for evaluating a network's survivability have been proposed. The most well-known definition is "the ability of a system to fulfill its mission in a timely manner, in the presence of attacks, failures, or accidents" [3]. Several of the definitions address the following key information security requirements: 1) the maintenance of service under attack; and 2) the provision of strategies to prevent attacks [4]. In this paper, we focus on the second requirement.

In addition to the above definitions of survivability, a number of models have been proposed to evaluate network survivability. For example, in [5], the authors describe several models that quantitatively evaluate survivability; and in [6], the state-based architecture proposed in [7] is adopted to quantitatively analyze survivability. The latter is implemented by a Markov chain. Meanwhile, because of the growing importance of information security, some researchers have started to focus on how to combine the concept of survivability with that of protection against malicious attacks. Thus in [8], the authors model attack-defense scenarios as mathematical programming problems in the context of survivability.

In this paper, we consider network survivability in terms of protection of the "core node" in which organizations store their most valuable knowledge. Because of the node's importance, attackers do their best to compromise it; thus, defenders must change their strategies to protect the node against compromise by the constantly evolving strategies of attackers. As defense resources are limited, network operators need guidelines about how to

allocate security budgets effectively. To this end, we propose two mathematical models: the protection strategies for defenders (PSD) model and the probabilistic protection strategies for defenders (PPSD) model, to formulate attack-defense scenarios. Our objective is to provide defenders with effective defense resource allocation strategies to protect the core node, so that the cost of compromising the node would be unacceptable to an attacker.

The remainder of the paper is organized as follows. In Section 2, we propose the PSD model, and present a Lagrangean Relaxation-based solution approach for obtaining near optimal protection strategies. In Section 3, the second mathematical formulation, the PPSD model, is proposed. It is an extension of the PSD model and employs heuristics to calculate good primal feasible solutions. In Section 4, the results of computational experiments on the PSD and PPSD models are reported. Finally, in Section 5, we present our conclusions.

## 2. Problem formulation for the PSD model

### 2.1. Problem description and assumptions

To compromise a core node, an attacker must find a suitable path to it and compromise all the intermediate nodes on that path. However, compromising a node costs the attacker some resources, such as time, money, and man-power. From a defender's perspective, if more defense resources are allocated to a node, its security will be improved and the attacker's costs will be increased. However, since defense resources are limited, the defender must adopt an effective resource allocation strategy to maximize the attacker's costs.

In the worst-case scenario, if the attacker can obtain complete information about the target network and use it intelligently, he will find the path with the minimal attack cost to compromise the core node. Meanwhile, the defender will try to maximize the minimized attack cost through different budget allocation strategies. In response, the attacker will then search for another path with the minimal attack cost to compromise the core node.

Next, we define the notations used in this paper and formulate the problem.

**Table 1. Given parameters**

Notation	Description
$B$	The defender's total budget
$N$	The index set of all nodes in the network
$W$	The Origin-Destination pair (OD pair) $(s, t)$ , where $s$ is the source node, and $t$ is the core node
$P_w$	The index set of all candidate paths for the OD pair $w$ , where $w \in W$
$\delta_{pi}$	The indicator function, which is 1 if node $i$ is on path $p$ ; and 0 otherwise (where $i \in N, p \in P_w$ )

**Table 2. Decision variables**

Notation	Description
$y_i$	1 if node $i$ is compromised, and 0 otherwise (where $i \in N$ )
$x_p$	1 if path $p$ is chosen as the attack path, and 0 otherwise (where $p \in P_w$ )
$b_i$	The budget allocated to protect node $i$ , where $i \in N$
$\hat{a}_i(b_i)$	The threshold of the attack power required to compromise node $i$ , i.e., the defense capability of node $i$ , where $i \in N$
$P_i(b_i)$	The probability of node $i$ being compromised, where $i \in N$

Objective function:

$$\max_{b_i} \min_{x_p} \sum_{i \in N} \hat{a}_i(b_i) \sum_{p \in P_w} x_p \delta_{pi}, \quad (\text{IP 1})$$

subject to:

$$\sum_{i \in N} b_i \leq B \quad (1-1)$$

$$0 \leq b_i \leq B \quad i \in N \quad (1-2)$$

$$\sum_{p \in P_w} x_p = 1 \quad (1-3)$$

$$x_p = 0 \text{ or } 1 \quad p \in P_w. \quad (1-4)$$

The objective function is to maximize the minimized total attack cost, where the defender manipulates the budget to maximize the total attack cost, while the attacker tries to minimize that cost by choosing a suitable attack path. To simplify the original problem, we reformulate it as follows:

Objective function:

$$\min_{b_i} - \sum_{i \in N} y_i \hat{a}_i(b_i), \quad (\text{IP 2})$$

subject to:

$$\sum_{i \in N} y_i \hat{a}_i(b_i) \leq \sum_{i \in N} \delta_{pi} \hat{a}_i(b_i) \quad p \in P_w \quad (2-1)$$

$$\sum_{p \in P_w} x_p \delta_{pi} \leq y_i \quad i \in N \quad (2-2)$$

$$\sum_{p \in P_w} x_p = 1 \quad (2-3)$$

$$x_p = 0 \text{ or } 1 \quad p \in P_w \quad (2-4)$$

$$y_i = 0 \text{ or } 1 \quad i \in N \quad (2-5)$$

$$\sum_{i \in N} b_i \leq B \quad (2-6)$$

$$0 \leq b_i \leq B \quad i \in N. \quad (2-7)$$

We reformulate the objective function (IP 1) as one of minimizing the attacker's negative attack cost, i.e., (IP 2). Constraint (2-1) requires that the selected path for the OD pair should be the minimum attack cost path. Constraint (2-2) is the relation between  $y_i$ ,  $x_p$  and  $\delta_{pi}$ . We use the auxiliary set of decision variables,  $y_i$ , to replace the product of  $x_p$  and  $\delta_{pi}$ , which further simplifies the problem-solving procedures. Other constraints are straightforward.

## 2.2. Solution for the PSD model

By applying the Lagrangean Relaxation method [9] with a vector of Lagrangean multipliers  $u^1$  and  $u^2$ , we can transform the reformulation of the PSD model into the following Lagrangean Relaxation problem (LR 1). In this case, Constraints (2-1) and (2-2) are relaxed. Furthermore, we assume that  $\hat{a}_i(b_i)$  is equal to the concave function  $\ln(b_i+1)$ , which indicates that the marginal defense capability of node  $i$  can be reduced by allocating additional budget.

$$Z_{D1}(u^1, u^2) = \min - \sum_{i \in N} y_i \ln(b_i + 1) \quad (\text{LR 1})$$

$$+ \sum_{p \in P_w} u_p^1 \sum_{i \in N} (y_i - \delta_{pi}) \ln(b_i + 1) + \sum_{i \in N} u_i^2 \left( \sum_{p \in P_w} x_p \delta_{pi} - y_i \right)$$

subject to:

$$\sum_{p \in P_w} x_p = 1 \quad (3-1)$$

$$x_p = 0 \text{ or } 1 \quad p \in P_w \quad (3-2)$$

$$y_i = 0 \text{ or } 1 \quad i \in N \quad (3-3)$$

$$\sum_{i \in N} b_i \leq B \quad (3-4)$$

$$0 \leq b_i \leq B \quad i \in N. \quad (3-5)$$

To solve (LR 1) optimally, we decompose it into the following two independent and easily solvable optimization subproblems.

### Subproblem 1-1 (related to decision variable $x_p$ )

$$\min \sum_{i \in N} \sum_{p \in P_w} u_i^2 x_p \delta_{pi}, \quad (\text{SUB 1-1})$$

subject to (3-1) and (3-2).

(SUB 1-1) can be viewed as a minimum cost path problem with node weight  $u_i^2 \delta_{pi}$ . Because  $u_i^2$  is non-negative, we can apply Dijkstra's shortest path algorithm to solve it optimally. The time complexity is  $O(|N|^2)$ .

### Subproblem 1-2 (related to decision variables $y_i, b_i$ )

$$\min \left( \sum_{p \in P_w} u_p^1 - 1 \right) \sum_{i \in N} y_i \ln(b_i + 1) - \sum_{p \in P_w} \sum_{i \in N} u_p^1 \delta_{pi} \ln(b_i + 1) - \sum_{i \in N} u_i^2 y_i, \quad (\text{SUB 1-2})$$

subject to (3-3), (3-4), and (3-5).

To solve (SUB 1-2) optimally, we adopt some mathematical techniques to carefully choose proper values for the random variables  $b_i$  and  $y_i$ . The time complexity is  $O(|N|^2)$ .

Based on the weak Lagrangean duality theorem [9], the optimal value of problem (LR 1) is, by its nature, the lower bound (for minimization problems) of the objective function value in the primal problem. We try to obtain the tightest lower bound of (LR 1) by applying the subgradient optimization technique proposed in [10] to tune the Lagrangean multipliers.

### Getting primal feasible solutions

Information provided by the multipliers is very helpful in deriving a heuristic that can solve the problem (IP 2). In this case, the multiplier vector  $u_i^2$  is adjusted by the function  $\sum_{i \in N} (y_i - \delta_{pi}) \hat{a}_i(b_i)$ , which indicates the relative importance of each node  $i$ . This gives us a hint about how to allocate the budget. Our proposed heuristic is described in Table 3.

**Table 3. Algorithm for getting a primal feasible solution for the PSD model**

Step 1	Construct a minimal defense region by applying the labeling and the removal processes. The labeling process is based on a breadth-first search, and the removal process tests whether each outer layer node is
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	necessary.
Step 2	Allocate $b_i$ to each node, where $b_i \sim r_i = \frac{u_i^2}{\text{total } u_i^2}$ , $i \in N$ . If a node has $r_i > 0$ , and it is not in the minimal defense region, allocate its budget to the source and destination nodes.
Step 3	Tune the epsilon budget from the source and core nodes to the other nodes in the minimal defense region. If the value of the objective function is less than that of the previous state, we continue the tuning process recursively.

The time complexity of the heuristic is  $O(|N|^2)$ .

### 3. Problem formulation for the PPSD model

#### 3.1 Problem description and assumptions

Based on the PSD model, we assume there is a probability that each node can be compromised, and that attacks on nodes are independent. Therefore, from an attacker's perspective, the probability that a core node can be compromised successfully is the aggregate of the compromise probability of all nodes on the attack path between the source node and the core node. A defender can reduce a node's compromise probability by allocating more defense resources to it. However, because such resources are limited, the defender needs to adopt a strategy that allocates the defense budget effectively in order to minimize the possibility of the core node being compromised.

In the worst-case scenario, if the attacker can obtain complete information about the target network and can use it intelligently, he will try to find the least secure path to compromise the core node, i.e., the path on which the aggregate of the compromise probability of all nodes is maximal. Meanwhile, the defender will try to improve the network's security by allocating a different budget to each node.

Objective function:

$$\min_{b_i} \sum_{i \in N} \ln P_i(b_i) y_i, \quad (\text{IP 4})$$

subject to:

$$\sum_{i \in N} -\ln P_i(b_i) y_i \leq \sum_{i \in N} -\ln P_i(b_i) \delta_{pi} \quad p \in P_w \quad (4-1)$$

$$\sum_{p \in P_w} x_p \delta_{pi} \leq y_i \quad i \in N \quad (4-2)$$

$$\sum_{p \in P_w} x_p = 1 \quad (4-3)$$

$$x_p = 0 \text{ or } 1 \quad p \in P_w \quad (4-4)$$

$$y_i = 0 \text{ or } 1 \quad i \in N \quad (4-5)$$

$$\sum_{i \in N} b_i \leq B \quad (4-6)$$

$$0 \leq b_i \leq B \quad i \in N. \quad (4-7)$$

To simplify this problem, we transform the compromise probability  $P_i(b_i)$  of each node  $i$  into a weight,  $\ln P_i(b_i)$ . Therefore, for the defender, the objective function (IP 4) is to

minimize the weight of compromising the core node. Constraint (4-1) requires that the selected path for the OD pair should be the path with the minimal weight.

### 3.2. Solution to the PPSD model

By applying the Lagrangean relaxation method with a vector of Lagrangean multipliers  $u^1$  and  $u^2$ , we can transform the PPSD model into the following Lagrangean relaxation problem (LR 2). In this case, Constraints (4-1) and (4-2) are relaxed.

$$Z_{D2}(u^1, u^2) = \min \sum_{i \in N} \ln \lambda e^{-\lambda b_i} y_i \quad (\text{LR 2})$$

$$+ \sum_{p \in P_w} u_p^1 \sum_{i \in N} \ln \lambda e^{-\lambda b_i} (\delta_{pi} - y_i) + \sum_{i \in N} u_i^2 \left( \sum_{p \in P_w} x_p \delta_{pi} - 1 \right)$$

subject to:

$$\sum_{p \in P_w} x_p = 1 \quad (5-1)$$

$$x_p = 0 \text{ or } 1 \quad p \in P_w \quad (5-2)$$

$$y_i = 0 \text{ or } 1 \quad i \in N \quad (5-3)$$

$$\sum_{i \in N} b_i \leq B \quad (5-4)$$

$$0 \leq b_i \leq B \quad i \in N. \quad (5-5)$$

Furthermore, we assume that  $P_i(b_i)$  follows an exponential distribution with  $\lambda$ , which indicates that the compromise probability will be rapidly reduced by the additional budget allocated to a node. We can decompose the optimization problem (LR 2) into the following two independent subproblems and solve them optimally.

#### Subproblem 2-1 (related to decision variable $x_p$ )

$$\min \sum_{i \in N} \sum_{p \in P_w} u_i^2 x_p \delta_{pi}, \quad (\text{SUB 2-1})$$

subject to (5-1) and (5-2).

Because  $u_i^2$  is non-negative, we can apply Dijkstra's shortest path algorithm to solve (SUB 2-1) optimally. The time complexity is  $O(|N|^2)$ .

#### Subproblem 2-2 (related to decision variables $y_i, b_i$ )

$$\min \left( 1 - \sum_{p \in P_w} u_p^1 \right) \sum_{i \in N} \ln \lambda e^{-\lambda b_i} y_i + \sum_{p \in P_w} u_p^1 \sum_{i \in N} \ln \lambda e^{-\lambda b_i} \delta_{pi} - \sum_{i \in N} u_i^2 y_i, \quad (\text{SUB 2-2})$$

subject to (5-3), (5-4), and (5-5).

To solve (SUB 2-2) optimally, we use mathematical techniques to determine the proper values of the random variables  $b_i$  and  $y_i$ . The time complexity is  $O(|N|)$ .

Getting primal feasible solutions

Using the method for getting primal feasible solutions for the PSD model, we derive a heuristic for the PPSD model, as shown in Table 4.

**Table 4. Algorithm for getting a primal feasible solution for PPSD model**

Step 1.	Construct a minimal defense region by applying the labeling and the removal processes. The labeling process is based on a breadth-first search, and the
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	removal process tests whether each outer layer node is necessary.
Step 2.	Allocate $b_i$ to each node, where $b_i \sim r_i = \frac{u_i^2}{\text{total } u_i^2}$ , $i \in N$ . If a node has $r_i > 0$ , and it is not in the minimal defense region, allocate its budget to the source or destination nodes, depending on which one has the larger $\lambda$ value.
Step 3.	Tune the epsilon budget from the source and core nodes to the other nodes that have the highest negative value of the objective function in the minimal defense region. If the value of the objective function is less than that of the previous state, we continue the tuning process recursively.
Step 4.	Compare with the primal-based heuristic, which allocates the budget to each node according to the value of the primal variable $b_i$ . Then, we determine the minimal objective value of the heuristics.

The time complexity of the heuristic is  $O(|N|^3)$ .

## 4. Computational experiments

### 4.1 Experiment environments

In the PSD model, we assume that  $\hat{a}_i(b_i)$  is the same for each node in a homogenous network.

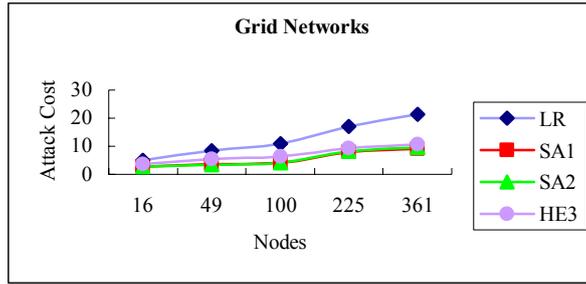
To evaluate the PPSD model, we consider two scenarios. In scenario 1, following the 20/80 rule, we assume that 20% of the nodes in the network are more important than the other 80%. Therefore, we assume that the  $P_i(b_i)$  for 20% of the nodes follows an exponential distribution with a smaller  $\lambda(\lambda_1)$  value; and for the other 80%, the  $P_i(b_i)$  follows an exponential distribution with a larger  $\lambda(\lambda_2)$  value. Note that  $\lambda$  represents the initial compromise probability of each node.

In scenario 2, we assume that the  $P_i(b_i)$  for an OD pair follows an exponential distribution with a randomly selected  $\lambda$  value between  $[0, 0.5]$ . Because the source node and the core node are important, we assume that the OD pair has a certain level of protection initially. For the other nodes, we assume that  $P_i(b_i)$  follows an exponential distribution with a randomly selected  $\lambda$  value between  $[0, 1]$ .

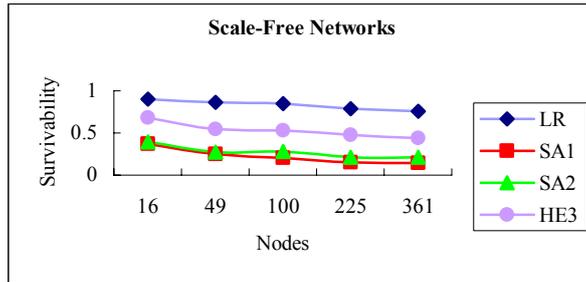
We use two simple algorithms and one primal-based heuristic to compare the attack costs of different defense resource allocation strategies with those of our proposed algorithms. Simple algorithm 1 (SA1) allocates  $b_i$  uniformly. In simple algorithm 2 (SA2), however, the allocation of  $b_i$  is proportionate to the ratio  $\frac{\text{Links of a node}}{\text{Total \# of Links}}$ . In the primal-based heuristic (HE3), the budget allocation for each node is based on the value of the primal variable  $b_i$ , which is derived by solving (SUB 1-2).

We discuss the experiment results in the next two subsections and present them in tabulated form in the Appendix. The LR value represents the primal feasible solution derived by the LR process; and LB represents the lower bound gained from the LR process. The duality gap is calculated by  $\frac{\text{LB-LR}}{\text{LR}} * 100\%$ , and the survivability factor is calculated by  $\frac{\text{LR}}{\text{LB}}$ . Finally, we transform the objective value into a positive to simplify the explanation

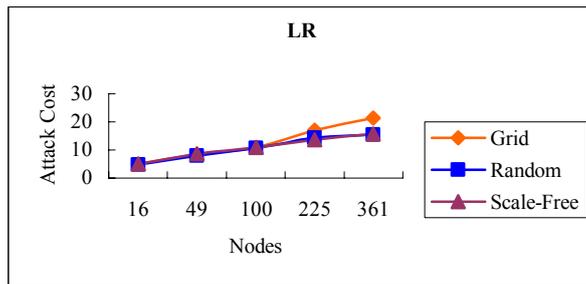
### 4.2 Experiment results for the PSD model



**Figure 1. Attack costs in grid networks**



**Figure 2. Survivability of scale-free networks**

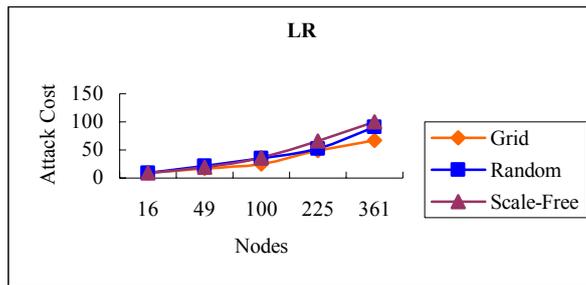


**Figure 3. Effect of different network topologies**

In Figure 1, the attack costs incurred by our proposed algorithm (Table 3) are always higher than those of the other algorithms used for comparison. The efficacy of the LR-based algorithm's solution is clearly demonstrated as the size of the network increases. Figure 2 shows that the survivability factor of the proposed algorithm is consistently higher than that of the other algorithms. Thus, by applying the algorithm, the core node will be more robust and secure. Meanwhile, Figure 3 demonstrates that a network's topological structure strongly influences its robustness against attack. The attack costs in large grid networks are higher than those in large random and scale-free networks [2]. The reason is that the average number of nodes that must be compromised in a grid network is higher than in a random or scale-free network. This is due to the small-world phenomenon [2]. Therefore, we can conclude that the defense-in-depth strategy [11] is an important factor in network survivability.

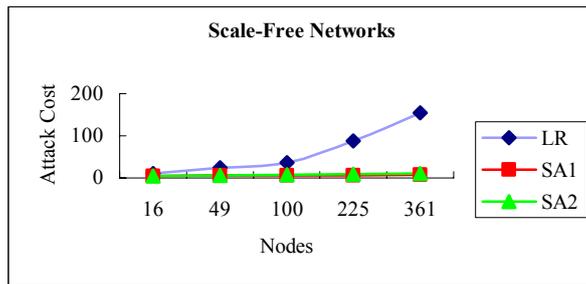
#### 4.3 Experiment results for the PPSD model

The experiment results for scenario 1 of the PPSD model are similar to the results of the PSD model in Figures 1, 2, and 3. The proposed algorithm (Table 4) incurs higher attack costs than the two simple algorithms, and maintains a higher level of survivability in different-sized network topologies. We observe that, if the values of  $\lambda_1$  and  $\lambda_2$  are similar, the network is homogeneous.

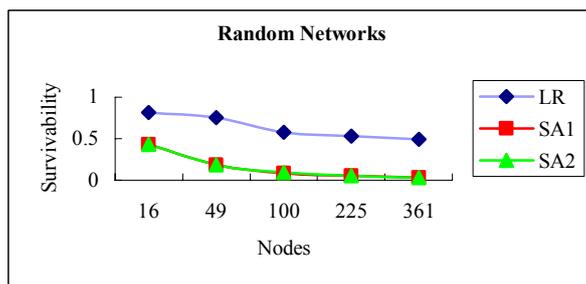


**Figure 4. Attack costs of scenario 1 of the PPSD model: different network topologies ( $\lambda_1=0.2, \lambda_2=0.8$ )**

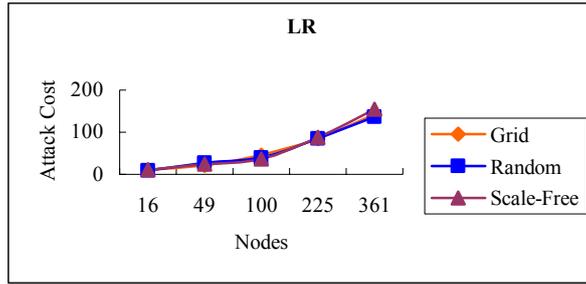
However, if  $\lambda_1$  is different to  $\lambda_2$ , we must consider the specific characteristics of each node, such as its importance on the path and its  $P_i(b_i)$  function. For example, a node with a substantial number of links that provide short cuts from the source node to the core node is very important in a scale-free network. If this kind of node is vulnerable (especially if its  $\lambda$  value is high), more defense resources should be allocated to it in order to reduce the risk of it being compromised. Because the effect of a node's characteristics is greater than that of the defense-in-depth strategy, the attack costs in scale-free networks are higher than those in the other two network topologies, especially if the network is large, as shown in Figure 4.



**Figure 5. Attack costs in scenario 2: scale-free networks**



**Figure 6. Survivability of random networks in scenario 2**



**Figure 7. Attack costs of different network topologies in scenario 2**

In scenario 2 of the PPSD model, the curves of the LR-based algorithms are all above those of SA1 and SA2. Thus, the solution quality of LR is better than that of SA1 or SA2, as shown in Figures 5 and 6, respectively. Considering both the defense-in-depth concept and the nodes' characteristics, the attack costs incurred by the proposed algorithm are approximately equal in different-sized network topologies, as shown in Figure 7. This implies that the proposed protection strategy is very adaptive such that we can obtain almost the same result in networks of different size and topology.

## 5. Conclusion

We have focused on two issues. First, to improve the security of the core node in a network, we have proposed two mathematical models to formulate attack-defense scenarios and provide defenders with useful defense resource allocation strategies. Second, we have considered network survivability and evaluated the maximal minimized attack costs in different scenarios.

The mathematical models represent the major contribution of this work. We have carefully researched the security problem's characteristics, identified its objectives and associated constraints, and proposed well-formulated mathematical models to solve it. To the best of our knowledge, the proposed approach is one of the few that model attack-defense scenarios as mathematical programming problems in the context of survivability. In addition, we have provided solution approaches to determine the attack costs for both models.

Finally, our evaluation of different topologies revealed the following phenomenon. In a homogeneous network, the defense-in-depth strategy is the most important issue to be considered when allocating a defense budget. Because a grid network does not contain short cuts, the attacker must compromise more nodes than in random or scale-free networks. Therefore, a defender can employ nodes with more levels when allocating defense resources in a grid network, which means that an attacker must expend further resources to compromise the core node. However, if a network is heterogeneous, the defender must pay more attention to each node's characteristics. In random and scale-free networks, the nodes that provide short cuts are the most vulnerable. Therefore, we allocate more budget resources to them to improve the protection of the core node. The greater the differences between the nodes, the stronger will be the impact of each node's characteristics. The proposed solution approach is not only very effective, it is also adaptable to different attack/defense scenarios.

We believe that the proposed models can be extended to different attack-defense scenarios in the context of survivability, where the survivability metrics include "the percentage of critical OD pairs disconnected," "the number of core nodes that are survivable in a multiple core node environment," or "the percentage of valuable information not stolen." In our future work, we will investigate the extent to which our methods can be applied to scenarios involving the interactive dependency of network nodes. We will also examine specific

application parameters of other real world network environments, such as wireless sensor networks

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**Appendix**  
Experiment Results for the PSD Model

Topology	No. of Nodes	LB	LR	Gap (%)	Surv.	SA1	Imp. Ratio to SA1 (%)	SA2	Imp. Ratio to SA2 (%)	HE3	Imp. Ratio to HE3 (%)
Grid Networks	16	6.23	4.89	27.37	0.79	2.63	85.84	2.67	83.12	3.62	35.37
	49	12.18	8.40	45.05	0.69	3.60	132.92	3.46	142.54	5.43	54.65
	100	16.80	10.96	53.26	0.65	4.02	172.70	3.99	174.73	6.37	72.13
	225	36.08	17.14	110.51	0.48	7.90	116.92	8.22	108.55	9.38	82.77
	361	46.51	21.29	118.51	0.46	9.15	132.65	9.48	124.45	10.79	97.26
Random Networks	16	5.74	4.87	17.99	0.85	2.22	119.45	2.40	102.49	3.97	22.53
	49	9.36	7.84	19.34	0.84	2.36	232.78	2.52	211.70	5.53	41.90
	100	15.50	10.71	44.70	0.69	3.33	221.96	3.53	203.68	6.76	58.37
	225	21.30	14.22	49.82	0.67	3.47	310.31	3.84	270.24	8.40	69.21
	361	25.65	15.43	66.22	0.60	3.60	328.21	4.29	260.06	8.52	81.19
Scale-Free Networks	16	5.56	5.00	11.31	0.90	2.08	140.36	2.20	127.00	3.79	31.83
	49	9.90	8.56	15.65	0.86	2.50	242.94	2.66	221.13	5.42	57.82
	100	12.74	10.85	17.41	0.85	2.63	311.93	3.58	203.13	6.79	59.81
	225	17.32	13.65	26.86	0.79	2.63	418.34	3.74	265.27	8.30	64.57
	361	20.77	15.66	32.62	0.75	3.05	413.47	4.47	250.35	9.11	71.97

Experiment Results for the PPSD Model Scenario 1 ( $\lambda_1=0.2, \lambda_2=0.8$ )

Topology	No. of Nodes	LB	LR	Gap (%)	Surv.	SA1	Imp. Ratio to SA1 (%)	SA2	Imp. Ratio to SA2 (%)
Grid Networks	16	16.48	8.62	91.22	0.52	5.67	52.15	5.68	51.79
	49	44.04	17.47	152.14	0.40	7.21	142.32	7.21	142.37
	100	75.69	24.64	207.13	0.33	10.28	139.80	10.71	130.06
	225	189.37	48.32	291.91	0.26	14.78	226.96	14.62	230.41
	361	301.64	67.45	347.24	0.22	18.57	263.16	19.13	252.63
Random Networks	16	14.71	9.17	60.45	0.62	5.16	77.61	5.22	75.57
	49	37.48	21.77	72.18	0.58	5.16	321.72	5.64	285.84
	100	84.84	34.78	143.89	0.41	6.07	472.64	6.79	411.96
	225	159.92	52.45	204.88	0.33	6.69	684.25	7.63	587.20
	361	296.79	90.91	226.45	0.31	7.27	1150.55	8.16	1014.15
Scale-Free Networks	16	14.29	8.86	61.33	0.62	4.44	99.64	4.72	87.63
	49	43.15	18.90	128.28	0.44	5.62	236.46	7.22	161.82
	100	84.78	36.34	133.26	0.43	6.03	503.03	7.83	364.14
	225	187.12	65.97	183.64	0.35	7.00	842.05	9.93	564.53
	361	297.63	100.19	197.07	0.34	7.32	1269.19	9.54	950.73

(三) C.-L. Tseng, F.Y.-S. Lin, and P.H. Tsang, "Near Optimal Attack Strategies for the Maximization of Information Theft," Proceedings of the 11th World Multiconference on Systemics, Cybernetics and Informatics (WMSCI' 07), July 2007.

### **Abstract**

*With the prevalence and varied applications of the Internet, new cyber-crimes are mushrooming all over cyberspace. The crimes are characterized by their "silent" attack behavior, which enables an attacker to exploit the vulnerabilities of a system and steal information, without actually crashing the system. Information theft is a relatively new cyber-crime that not only causes property damage and monetary loss to its victims, but can also ruin their reputations.*

*To detect and analyze the serious impact of information theft, we model it as a mathematical programming problem, defined by the AS model. In the model, an attacker applies his limited attack power intelligently to the targeted network in order to steal as much valuable information as possible. A Lagrangean relaxation-based algorithm is adopted to solve the AS problem, and the "susceptibility" metric is used to evaluate the effect of the attack.*

## **1. Introduction**

With the prevalence and varied applications of the Internet, new cyber-crimes are mushrooming all over cyberspace. Unlike attackers in the past, who tried to crash a whole network or interrupt a system's normal services, attackers now tend to exploit the vulnerabilities of a system and steal information, without actually crashing the system. Information theft is a relatively new cyber-crime characterized by this "silent" attack behavior. It not only causes property damage and monetary loss to its victims, but can also ruin their reputations.

Since an attack does not affect normal network operations, an occurrence can easily be missed. Usually, it is too late when the victim realizes that a network or system has been compromised because the damage has been done. To prevent such occurrences, network operators can invest some resources to enhance the robustness of the whole network. However, since resources are limited, it is impossible to make a network entirely attack-proof; thus, a network operator must allocate his limited resources effectively.

Before determining the best defense resource allocation strategy, we must first consider the best attack strategy. This is a case of "know your enemy and know yourself." Previous research has shown that attempts to model attackers' actions in an abstract, mathematical way and then predict the attackers' future tactics based on those models is a non-trivial and unsolved issue [1, 2]. Therefore, in this paper, we model the attacker's behavior as a mathematical formulation, and compare the robustness of different network topologies under different defense budget allocation strategies against malicious attacks.

## **2. Attack Scenario and Problem Formulation**

### **2.1. Problem Description**

Because an attacker's resources, i.e., time and money, are limited, only part of a network can be compromised. Therefore, the resources must be fully utilized so that the attacker can

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gain the most valuable information that will cause the maximum harm to the network operator.

Of course, the reward an attacker can gain may change when the defense resource allocation strategy changes. Hence, to evaluate the efficiency of an attack under different defense strategies, we analyze the susceptibility of the network. The susceptibility metric, shown in the Equation 1, is defined as the percentage of stolen information. It is assumed that the attacker can steal all the information held by a node once the node is compromised successfully. Assume that  $d_i$  is the value of information held by node  $i$ , where  $i \in N$ .

$$\text{Susceptibility}(\%) = \left( \frac{\sum_{i \in \text{nodes that are compromised}} d_i}{\sum_{j \in \text{all nodes in the network}} d_j} \right) \times 100\%$$

(1)

Note that the network we discuss here is at the AS level.

## 2.2. Problem Formulation of the AS Model

The attack scenario is as follows. Initially, the attacker controls one node that connects directly to the targeted network, and that node is viewed as the initial hop-site to reach other nodes. Since the targeted network is at the AS level, the attacker cannot simply attack any node directly. Instead, he can only reach uncompromised nodes from their immediate compromised neighbors. Thus, the attacker needs to construct an *attack tree*, i.e., a tree consisting of compromised nodes and rooted at the initial hop-site. To consider the worst case scenario, we assume the attacker is smart enough to obtain complete information about the targeted network in advance.

The effort needed to compromise a node depends on the resources allocated to defend the node. Generally, the more defense resources a node has, the more robust it is. However, a node still has some defense capability, even if no defense resources are allotted to it, since the node itself is a shell for protecting the information. On the other hand, the total attack resources are limited by the allocated budget. Our objective is to understand how an attacker can distribute his limited resources effectively and intelligently in order to maximize his benefit. To achieve our objective, we formulate the above problem as a maximization mathematical model (AS model).

**Table 2-1 Given parameters of the AS model**

Notion	Description
$N$	The index set of all nodes in the network
$W$	The set of all O-D pairs, where the origin is node $s$ ; and the destinations are the nodes with positive $d_i$ , where $i, s \in N$
$d_i$	Damage incurred by compromising node $i$ , where $i \in N$
$P_w$	The index set of all candidate paths of an O-D pair $w$ , where $w \in W$
$A$	The total attack power
$\hat{a}_i(b_i)$	The threshold of the attack power required to compromise node $i$ , i.e., the defense capability of node $i$ , where $i \in N$
$\delta_{pi}$	An indicator function, which is 1 if node $i$ is on path $p$ ; and 0 otherwise (where $i \in N, p \in P_w$ )

**Table 2-2 Decision variables of the AS model**

Notion	Description
$a_i$	Attack power applied to node $i$ , where $i \in N$

$y_i$	1 if node $i$ is compromised; and 0 otherwise (where $i \in N$ )
$x_p$	1 if path $p$ is selected as the attack path; and 0 otherwise (where $p \in P_w$ )

### Objective function

$$Z_{IP} = \max_{y_i, a_i} \sum_{i \in N} d_i y_i \equiv \min_{y_i, a_i} - \sum_{i \in N} d_i y_i,$$

#### (IP 1)

subject to:

$$\sum_{w \in W} \sum_{p \in P_w} x_p \delta_{pi} \leq (|N|-1)y_i \quad \forall i \in N \quad (\text{IP 1.2})$$

$$\sum_{p \in P_w} x_p = y_i \quad \forall i \in N, w = (s, i) \quad (\text{IP 1.3})$$

$$\sum_{p \in P_w} x_p \leq 1 \quad \forall w \in W \quad (\text{IP 1.4})$$

$$x_p = 0 \text{ or } 1 \quad \forall p \in P_w, w \in W \quad (\text{IP 1.5})$$

$$y_i = 0 \text{ or } 1 \quad \forall i \in N \quad (\text{IP 1.6})$$

$$0 \leq a_i \leq \hat{a}_i(b_i) \quad \forall i \in N \quad (\text{IP 1.7})$$

$$\sum_{i \in N} a_i \leq A \quad (\text{IP 1.8})$$

$$\hat{a}_i(b_i)y_i \leq a_i \quad \forall i \in N. \quad (\text{IP 1.9})$$

The objective of the formulation is to maximize the total value of the information stolen. Constraints (IP 1.1) ~ (IP 1.5) jointly require that, when a node is chosen for attack, there must be exactly one path from the attacker's initial position,  $s$ , to that node, and each node on the path must have been compromised. These constraints are jointly described as the "continuity constraints." The above formulation can be viewed as a 0-1 knapsack problem with continuity constraints, where each node represents an item, and the node's information value and defense capability are the item's profit and weight respectively.

## 3. Solution Approach

### 3.1. Lagrangean Relaxation-based Algorithm

We propose a Lagrangean relaxation-based algorithm [3], which we denote as LR, in conjunction with the subgradient method [3] to solve the AS model. To achieve better results, a two-stage Lagrangean relaxation procedure is adopted. In the first stage, we relax Constraints (IP 1.1), (IP 1.2), and (IP 1.8), and construct a Lagrangean relaxation problem (LR 1). In the second stage, (IP 1) is transformed into another Lagrangean relaxation problem (LR 2) by relaxing Constraints (IP 1.1), (IP 1.2), and (IP 1.7).

The relaxed problems are then solved optimally to get a lower bound for the primal problem. After solving (LR 1), the resulting bounds are taken as the initial bounds in the second stage. Two heuristics are adopted to derive feasible solutions to the primal problem, and the subgradient method is used to update the Lagrangean multipliers. The time complexity of each iteration in the LR procedure is  $O(|N|\log^2|N|)$ .

### 3.2. First-Stage Relaxation

#### Lagrangean relaxation problem

$$\begin{aligned}
Z_D(\mu_1, \mu_2, \mu_3) = \min_{y_i} & \\
& - \sum_{i \in N} d_i y_i + \sum_{i \in N} \mu_i^1 \left[ \sum_{w \in W} \sum_{p \in P_w} x_p \delta_{pi} - (|N|-1)y_i \right] \\
& + \sum_{i \in N} \mu_i^2 \left[ \sum_{p \in P_{(s,i)}} x_p - y_i \right] + \sum_{i \in N} \mu_i^3 [\hat{a}_i(b_i)y_i - a_i]
\end{aligned} \tag{LR 1}$$

subject to:

(IP 1.3) ~ (IP 1.7), and

$$u_i^1, u_i^3 \geq 0. \quad \forall i \in N. \tag{LR 1.1}$$

We decompose (LR 1) into three independent and easily solvable optimization subproblems with respect to decision variables  $x_p$ ,  $y_i$ , and  $a_i$ , and solve the respective subproblems optimally.

### Getting primal feasible solutions

Solutions to (LR 1) and their associated Lagrangean multipliers are considered in order to obtain a primal feasible solution for (IP 1). The concept of the proposed heuristic, denoted as Heuristic\_LR\_1, is described below.

The main concept of this greedy-based heuristic arises from the attacker's strategy of compromising nodes with smaller weights but moderate path costs in order to maximize the gain. Thus, only attack paths comprised of activated nodes, i.e., nodes with smaller weights, will be constructed. The total computational complexity of this heuristic is  $O(|N|\log^2|N|)$ .

**Table 3-1 Heuristic\_LR\_1 Algorithm**

1.	Set each node $i$ as inactive and assign it with weight $\max(0, \frac{\hat{a}_i(b_i) +  N \mu_i^2}{(d_i)^2 + d_i/a_i})$ . Sort all nodes by their weights in ascending order.
2.	Take source $s$ as the root of the attack tree.
3.	Activate the first half of the inactive nodes.
4.	Use Prim's algorithm to construct the minimum cost sub-spanning tree for the activated nodes rooted at $s$ .
5.	Examine each activated and uncompromised node. If its path cost is affordable for the attacker, apply sufficient attack power to compromise the node and all other uncompromised nodes on its path; then add all the nodes to the attack tree.
6.	Repeat Steps 3 to 5 until the attacker has insufficient attack resources to compromise any node.

### 3.3. Second-Stage Relaxation

#### Lagrangean relaxation problem

$$\begin{aligned}
Z_D(v_1, v_2, v_3) = \min_{y_i} & \\
& - \sum_{i \in N} d_i y_i + \sum_{i \in N} v_i^1 \left[ \sum_{w \in W} \sum_{p \in P_w} x_p \delta_{pi} - (|N|-1)y_i \right] \\
& + \sum_{i \in N} v_i^2 \left[ \sum_{p \in P_{(s,i)}} x_p - y_i \right] + v_i^3 \left[ \sum_{i \in N} a_i - A \right]
\end{aligned} \tag{LR2}$$

subject to:

(IP 1.3) ~ (IP 1.6), (IP 1.8), and

$$u_i^1 \geq 0 \quad \forall i \in N. \tag{LR 2.1}$$

We decompose (LR 2) into three independent and easily solvable optimization

subproblems with respect to decision variables  $x_p$ , and  $[y_i, a_i]$ , and solve the respective subproblems optimally.

### Getting Primal Feasible Solutions

To improve the solution quality of (IP 1), we design and implement a heuristic while solving (LR 2). In this heuristic, each solution to (LR 2) is adjusted to a feasible solution to (IP 1). The basic concept of the heuristic, denoted as Heuristic\_LR\_2, is described below.

The subproblem related to variable  $x_p$  states that if the value of  $x_p$  is 1, an attack path is constructed, and all nodes on the path are targeted. By taking the union of constructed attack paths, we can form an attack tree. Then the attack tree can be adjusted to a feasible solution to (IP 1).

The time complexity of the first case is  $O(|N|\log|N|)$ , and that of the second case is  $O(|N|^2)$ .

**Table 3-3 Heuristic\_LR\_2 Algorithm**

1.	Assign each node $i$ with weight $\max(0, \frac{\hat{a}_i(b_i) +  N \mu_i^2}{(d_i)^2 + d_i/a_i})$ .
2.	Examine all attack paths, i.e., paths whose value of $x_p$ is 1, and add all nodes on the paths to the attack tree.
3.	Calculate the total cost of the resulting attack tree.
4.	If the total cost of the attack tree does not exceed the total attack budget:
4.1	Use Prim's algorithm to construct the minimum cost spanning tree on the basis of the current attack tree.
4.2	Find the uncompromised node with the smallest weight. Apply sufficient attack power to compromise the node if the attacker can construct an attack path to it. Then add the attack path to the attack tree.
4.3	Repeat Step 4.2 until the attacker has insufficient resources to compromise any node.
5.	If the total cost of the attack tree exceeds the total attack budget:
5.1	Find the leaf node of the attack tree with the largest weight. Remove it from the attack tree and withdraw the attack resource applied to it before.
5.2	Repeat Step 5.1 until the attack cost of the whole attack tree is affordable.

## 4. Computational Experiments

### 4.1. Computational Experiments with the AS Model

To demonstrate the effectiveness of the proposed heuristics, we implement the following algorithms for comparison purposes. The weight of each node is set to  $\frac{\hat{a}_i(b_i)}{(d_i)^2}$  in the algorithms.

#### Simple Algorithm 1

The concept is derived from the heuristic of first-stage Lagrangean relaxation.

#### Simple Algorithm 2

The concept is based on the idea that nodes with smaller weights are more likely to be attacked. Here, we adopt Prim's algorithm to predetermine the path from  $s$  to each node.

#### Simple Algorithm 3

In order to compare the attack performance under conditions of complete and incomplete information, here we focus on the scenario where the attacker is only aware of the existence of uncompromised nodes through their compromised neighbors. The algorithm is based on the greedy method, and the total computational time of this heuristic is  $O(|N|\log|N|)$ .

## 4.2. Experiment Environment

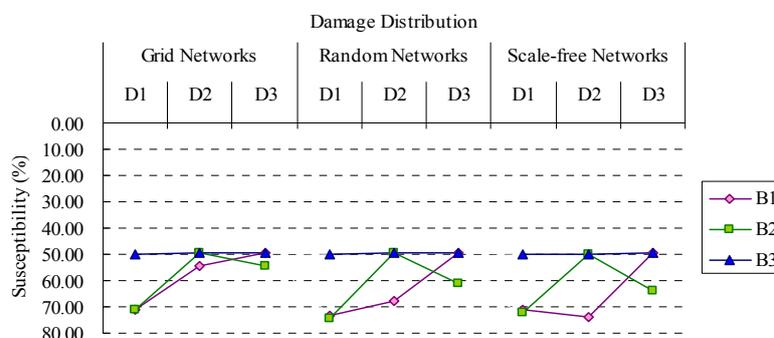
The proposed algorithms for the AS model are coded in Visual C++ and run on a PC with an INTEL<sup>TM</sup> Pentium 4.3GHz CPU. The parameters used in the experiments are detailed below.

**Table 4-4 Experiment parameter settings for the AS model**

Parameters	Value
Testing Topology	Grid (square), Random, Scale-free [4]
Number of Nodes $ N $	100, 400, 900
Total Defense Budget	Equal to Number of Nodes
Total Attack Budget $A$	Equal to Total Defense Budget
Damage Distribution	Random distribution ( $D_1$ ), Degree-based distribution ( $D_2$ ), Uniform distribution ( $D_3$ )
Budget Allocation Strategy	Uniform allocation ( $B_1$ ), Degree-based allocation ( $B_2$ ), Damage-based allocation ( $B_3$ )
Defense Capability $\hat{a}_i(b_i)$	$\hat{a}_i(b_i) = 2b_i + \varepsilon$ , $b_i$ is the budget allocated to node $i$ , $\forall i \in N$

## 4.3. Experiment Results

To compare attack behavior under different scenarios, we use the network susceptibility metric to evaluate the degree to which the attacker's objective is achieved. The greater the susceptibility, the more successful the attack. The LR value means the susceptibility calculated by the optimal feasible solution derived by the Lagrangean relaxation process. The LB value is a lower bound on LR, obtained from the smaller one of (LR 1) and (LR 2); and  $SA_1$ ,  $SA_2$ , and  $SA_3$  are the susceptibilities derived by simple algorithms 1, 2, and 3 respectively.



**Figure 4-1 Susceptibility of medium-sized networks under different scenarios ( $|N| = 100$ )**

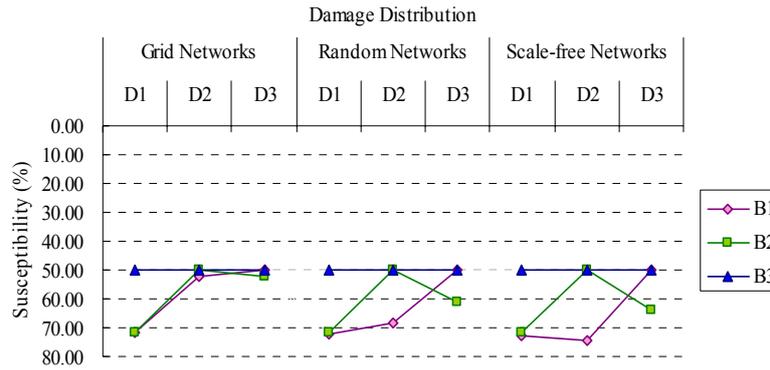


Figure 4-2 Susceptibility of large networks under different scenarios ( $|N| = 400$ )

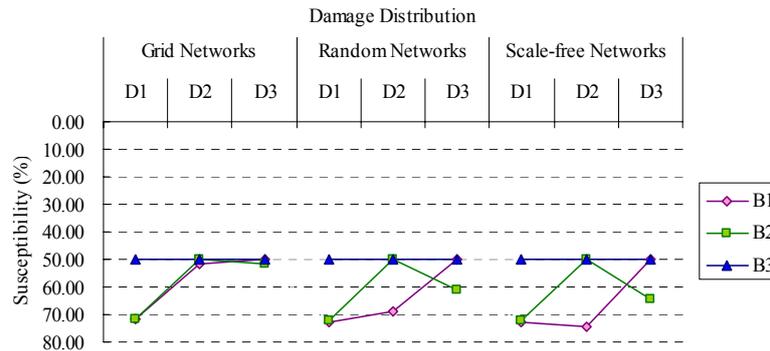


Figure 4-3 Susceptibility of extra-large networks under different scenarios ( $|N| = 900$ )

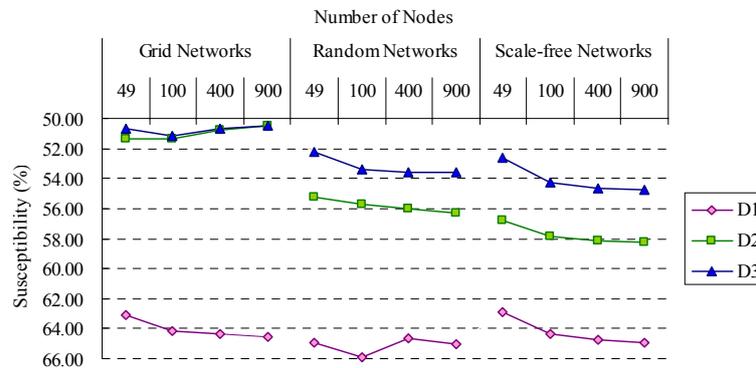


Figure 4-4 Susceptibility of different network sizes and damage distribution

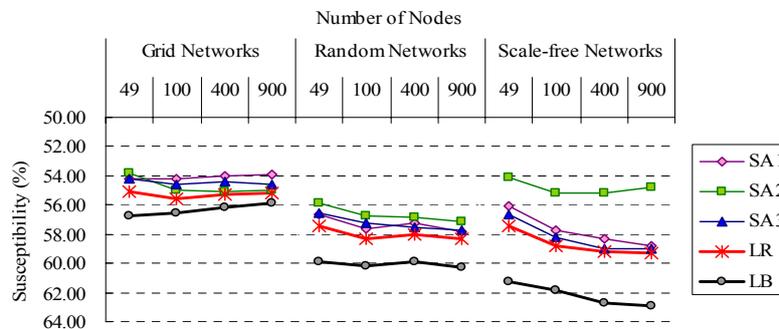


Figure 4-5 Susceptibility of different network sizes and topologies

#### 4.4. Discussion of Results

Figures 4-1 to 4-4 show the susceptibility of the targeted network under different topology types, numbers of nodes, and damage distribution patterns. From these figures, we observe:

- Networks with budget allocation strategy B3 are the most robust and therefore the most difficult for an attacker to compromise. This finding is consistent with the common idea that defense resources should be allocated according to the importance of each node.
- For grid networks, the network susceptibility of the B1 and B2 strategies is close, and the gap between them decreases with the growth of the networks. This is because the degree of most nodes in a grid network is four, and the average degree approaches four when the network size increases.
- In random and scale-free networks, the average degree and the actual degree of each node diverge because of their randomness and power-law degree distribution characteristic [4] respectively. Thus, the B1 strategy, which treats each node equally, fails to reflect the discrepancy between the nodes, and results in high network susceptibility.
- Networks under the D3 scenario have the lowest susceptibility of the three damage distribution patterns. This result indicates that a network is more robust if “all nodes are created equal”.

Figures 4-5 compare the solution quality of the proposed Lagrangean relaxation-based algorithm with simple algorithms 1, 2, and 3, and demonstrates the gap between LRs and LBs. From the figure, we observe:

- Our proposed heuristic outperforms the three simple algorithms in all cases. Our attack strategy causes the highest network susceptibility. This indicates that the proposed Lagrangean relaxation-based algorithm is not only capable of solving the AS model, it is also applicable to various types of network topology. The gaps between LRs and LBs are small, which shows that the proposed approach can derive a near-optimal solution to the AS model.
- Simple algorithm 2 performs very well in grid networks, but fails in scale-free networks. This strategy is only useful when there are multiple paths between the source and the target, as the attacker can make a detour when encountering nodes with a high defense capability. However, in the case of scale-free networks, the existence of “hubs”, i.e., highly connected nodes [5], reduces the efficiency of simple algorithm 2, leading the rapid consumption of the attack budget.
- Simple algorithm 3 performs reasonably well in all types of network, especially scale-free networks. Due to this algorithm’s local-information-awareness property, its solution quality is theoretically worse than that of the other algorithms. However, it turns out to be the opposite. One possible reason is that when an attacker has too much information, he may not be able to fully utilize it to develop a perfect attack strategy. On the other hand, the “six degrees of separation” property of scale-free networks allows an attacker to collect complete information about the targeted network once he has compromised several hub nodes.
- Generally, scale-free networks are more susceptible to attack than the other two topologies; grid networks are the least susceptible. Our finding that scale-free networks are more vulnerable to malicious attacks is consistent with previous research [5]. In contrast, the regular structure of a grid network makes it difficult for an attacker to compromise valuable nodes arbitrarily.

## **5. Conclusion and Future Work**

### **5.1. Conclusion**

The ubiquitous nature of the Internet has made it a magnet for cyber-crimes, which render the concept of “completely secure systems and networks” obsolete. Information theft is one of the most damaging cyber-crimes, yet it is easily missed because its attack behavior does not alert victims. Thus, in this paper we have considered the attack scenario in terms of information theft, where an attacker attempts to steal information from a targeted network and maximize his profit.

The key contribution of this work is that we successfully model the “silent” attack behavior into a well-formulated mathematical model, which is then solved by the proposed heuristic. This is a great stride in the topic of network attacks, since previous research seldom modeled real-world attack behavior in this way. Using mathematical forms, we can induce generic results and apply them to similar real-world scenarios that were only addressed by individual case studies in the past.

The novel network susceptibility metric is another contribution of this paper. The metric reflects the amount of profit gained by an attacker. This enables both the attacker and the defender to gauge the susceptibility of the targeted network and adjust their strategies accordingly. We have also studied several different network topologies and observed their susceptibility to information theft under different defense resource allocation strategies. The experiment results show that grid networks are the least susceptible to such theft, while scale-free network are the most susceptible.

## 5.2. Future Work

In this research, we adopt a linear defense capability function in the computational experiments. However, according to the “Law of Diminishing Marginal Utility”, the marginal benefit, i.e., the additional defense capability derived from an additional unit of defense budget, declines as the defense budget increases. Thus, concave functions, e.g., log functions, may describe the real situation more accurately.

The current research only considers the best attack strategy under given defense strategies, but it would be more comprehensive if both strategies were considered simultaneously. Thus, the issue could be viewed as an offense-defense game and modeled as a two-level mathematical optimization problem, where the objective of the attacker is to maximize the total damage incurred by compromising nodes in a network, while the defender tries to minimize the total damage.

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