

Modular Approach for Petri-Net Modeling of Flexible Manufacturing Systems Adaptable to Various Task-Flow Requirement

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Abstract

In this paper, a modular approach is presented for constructing Petri-net models for a class of flexible manufacturing systems (FMS's) composed of a transportation vehicle and several functional groups of entities such as machines and buffers. The resulting model preserves the geometric characteristics of the transportation subsystem as well as the flexibility of alternative routes for material flow in an FMS. By separating machine-dependent part from the whole system, the final model in modular structure is adaptable to various task flow requirements. In addition, the methodology can deal conveniently with reconfiguration of transportation layout.

1 Introduction

Petri net has been applied to various aspects of factory automation and extended to flexible manufacturing systems (FMS's), such as modeling, analysis, evaluation, simulation, controller design, etc.[1,2,3,5,6,11,12,14,15,16]. Apparently, to run a general system successfully the first thing to begin with is to establish a suitable model which can reflect the behavior of the system as much as possible. An FMS is a large complex system consisting of many shared resources connected by the transportation subsystem so that considerable flexibility arises from existence of alternative routes for the material flow. Unfortunately, this also causes great amount of complexity in the work of modeling.

The work of this paper is to propose a bottom-up modular approach, rather than a top-down one [16], and to introduce the concept of separation between machine-dependent module and machine-independent module. Such modeling approach adopted here presents a hierarchical model featured in its systematically defined modular structure in comparison with the earlier works [6,12,14].

This paper addresses the modeling of a class of FMS's comprising one transportation vehicle and several functional groups of entities such as machines and buffers. Here, we propose a systematic approach of constructing Petri-net model for an FMS mentioned above module by module so that the geometric characteristics of the transportation subsystem and the flex-

ibility of the material flow with alternative routes can be truthfully reflected.

In such a modular approach, two major parts that constitute the whole system are separated, one modeled as a stationary module dependent on transportation layout whereas the other modeled as a variable module dependent on task-flow requirements. Because of the modular structure of the resulting model, the adaptability of this approach to various task-flow requirements is clear.

The organization of the paper is given as follows: In section 2, we formulate the problem to be addressed. In section 3, we present our modular approach by giving a series of module developments in terms of an example. A relevant discussion and a conclusion are provided in section 4.

2 Problem Formulation

In this paper, the target system under our modeling consideration can be described in three separate parts, i.e. transportation layout, workstation group definitions, and task-flow specification. Physically, a transportation layout comprises a set of control points and a set of paths, where each path connects a pair of control points, and thereby the vehicle transports materials from one control point to another. Here, for simplicity we will consider a system which only has one material handling vehicle that can move forward and backward on each path. Thus, if control points and paths are viewed as nodes and undirected edges (arcs) respectively, then the transportation layout can be uniquely represented by a (node-arc) incidence matrix $A = [a_{ij}]$ associated with the undirected graph $G = (V, E)$, where V is the set of nodes to represent control points, E is the set of arcs to represent paths, and

$$a_{ij} = \begin{cases} +1 & \text{if arc } e_j \text{ leaves node } v_i \\ -1 & \text{if arc } e_j \text{ enters node } v_i \\ 0 & \text{otherwise} \end{cases}$$

Each control points is attached to an entity in the system, called workstation hereafter, which can be a machine, a buffer, a loading/unloading entry, etc. These workstations are then classified into several groups according to what operations they per-

Module Name : TASK_UNIT($i, j, T, P_1, P_2, \dots, P_n$)

i : index of workpiece
 j : identity number of a node in task-flow graph
 T : name of workstation group
 P_1, P_2, \dots, P_n : the names for control points of group T

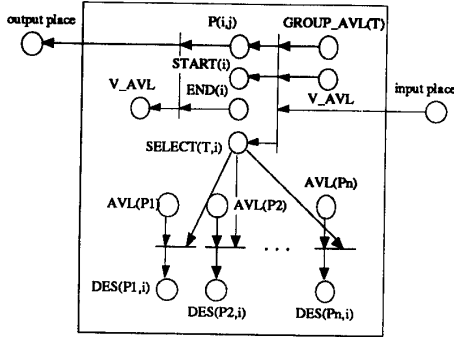


Figure 4 The Task Unit Module

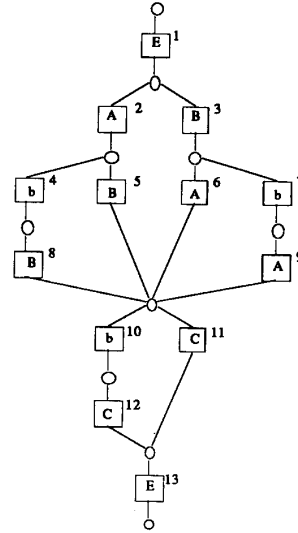


Figure 5 The Task-flow Graph of Example 2

tions in group T . The place V_AVL has a token to indicate that the transportation vehicle is currently available. The places $AVL()$ are used to hold the availability status of workstations in the group T . The token in place $SELECT(T, i)$ will choose an available workstation of the group T to be a new destination, i.e. a token will appear in one of the places $DES(i, i)$. The token in place $START(i)$ then activates the movement command in Command Control Module with the destination information being started in places $DES(i, i)$. After the completion of the movement command, a token takes place in $END(i)$ to send out acknowledgement of this completion message. Note that the place $P(i, j)$ in the submodule demonstrates in Fig. 4 has the function of identifying which Task Unit Module is currently activated.

The functional description of the Task Unit Module is stated as follows. Once a permissible workstation group and the transportation vehicle are both available, the token in the input place enters the module right away to select an entity of the group as the new destination and to start the activity in the Command Control Module. It will be clear later that at the end of such activity, the transportation vehicle finishes the movement from the current place to the destination place and then make replacement of the current place with the destination place. After that, a token returns to the place V_AVL to indicate the release of the transportation vehicle and incidentally the output place obtains a token to inform the outside that the subtask handled by this submodule is completed. As to release of the workstation, it is included in the Command Control Module as will be shown subsequently.

It is noteworthy that the structure of the Task Flow

Module is the same as that of the task-flow graph, which allows the flexibility of alternative routes and the control of the task flow both to be established through this modular approach. We illustrate this feature through the modular combination in Example 2.

Example 2 With the same hardware configuration in Example 1, we define the desired task type in the task-flow graph as shown in Fig. 5, where each node is assigned an identity number. Thus, the final form of the Task Flow Module is constructed through modular combination as shown in Fig. 6.

3.3 Command Control Module

Between the Transportation Module and the Task Flow Module, we need another module called Command Control Module whose functions consist of the following:

- i) to register the current control point at which the transportation vehicle rests,
- ii) to start the activity of movement from the current control point to the destination control point according to the task flow in the Task Flow Module,
- iii) to cause the vehicle to move to the current control point in Transportation Module,
- iv) to release the workstation associated with the current control point,
- v) to initiate another movement of the vehicle to the destination control point following the Task Flow Module,

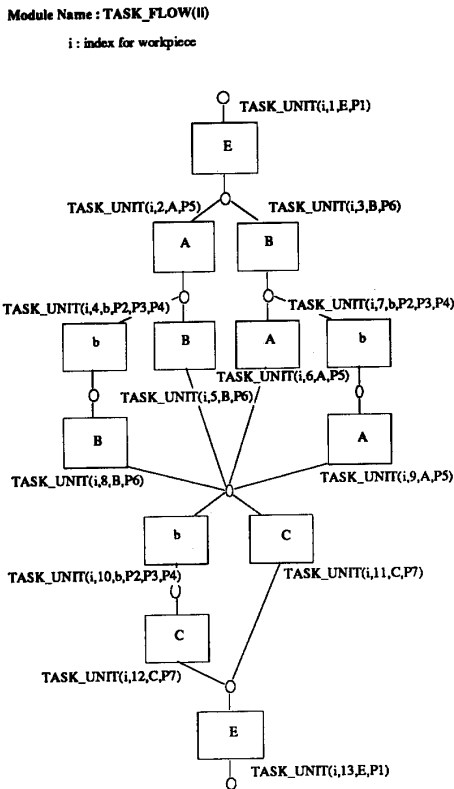


Figure 6 The Task Flow Module of Example 2

- vi) to replace the current control point with the destination control point,
- vii) to end the activity mentioned above.

As for the Task Flow Module discussed in the previous subsection, each module here is assigned a number i to indicate which workpiece is in process. To illustrate the details of this module, an example is given as follows.

Example 3 Considering the same system configuration as in Example 1, then the outline of the associated Command Control Module is pictured in Fig. 7. A brief description of Fig. 7 is given below. The places $START(i)$ and $END(i)$ indicate the status related to start and end of the movement command respectively according to where the token appears. There is always a token in one of the places $CUR(i)$ to indicate the current control point of the i th workpiece. After the movement to the current place, the place $NEXT_MOVE(i)$ will enable the next movement to the destination place. At the same time, a token is

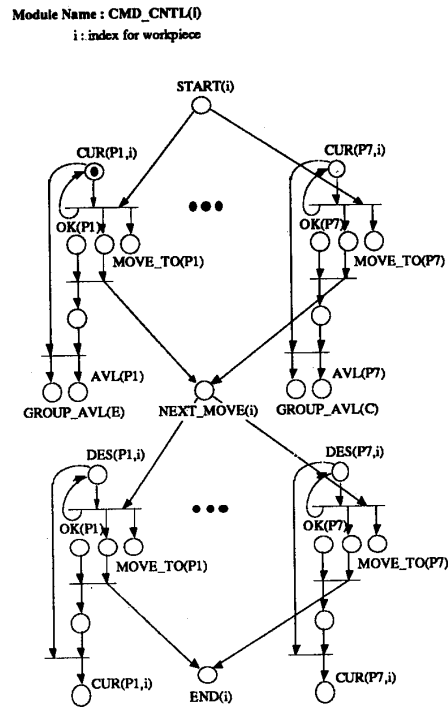


Figure 7 The Command Control Module of Example 3

added to the place $GROUP_AVL()$ place and the current workstation is released for availability by returning a token to the corresponding place $AVL()$. After the movement to the destination place, the token in the destination place will move to the corresponding $CUR(i)$ place to update the location of the current control point.

3.4 A Complete Model

In addition to the characteristics discussed above, in fact, other considerations are needed to describe the complete the behavior of an FMS, such as the freedom from deadlock, efficiency of dispatching rule, etc. But in this work, for the time being details as how to make a successful system model are omitted and only the concept of a modular approach is emphasized and presented. An example of a complete system model is provided in Example 4.

Example 4 Considering the configuration in Example 1, we can set the limit on the maximum work-in-process to be three to guarantee that the system will never run into a deadlock. The final completed model is in Fig. 8, where the tokens in $WORK()$ places are used to separate the flow of each workpiece and three

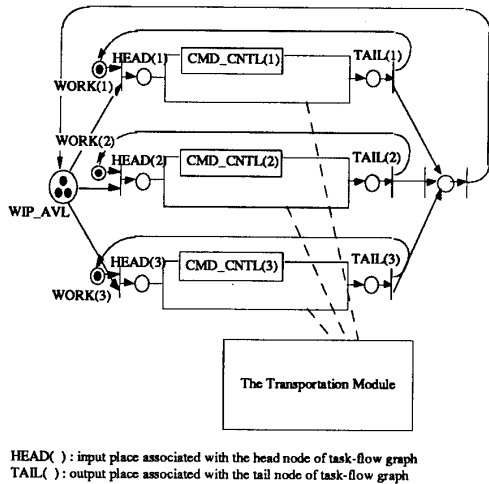


Figure 8 The Outline of the system Model in Example 4

tokens in place *WIP_AVL* set the maximum work-in-process.

4 Discussions and Conclusions

Following the concept of the approach presented in this paper, we can conveniently extend the modeling methodology to the case of multiple task-types in process. Although no direct formation related to performance evaluation is presented in this work, the time factors can be easily added to the Petri-net model of each module. After that, we can develop further work about performance evaluation by using simulation techniques or other tools based on Petri-net models. [1,3,4,6,7,8,9,10,13]

While considering a more complicated FMS than a simple one, such as with multiple material handling vehicles, complex layout of the transportation system, etc., the problem of deadlock becomes more difficult to deal with. At the same time, how to build efficient rules of dispatching among alternatives also needs to be solved. To achieve a complete model of a general FMS, more efforts are needed to contribute to resolution of these open problems, e.g. a general for rule solving deadlock problem for certain kind of FMS, a methodology for combination of modules and rules to construct a complete system model, an efficient dispatching rule for some system configuration, etc.

This paper proposed a new concept using Petri nets to model flexible manufacturing system in modular approach. Its main features are to separate the task-dependent part from the complete model of the system, to build the system model in modular structure, and to consider geometric characteristics of trans-

portation system as one essential element of the whole system.

Such an approach is easily adaptable to a change of any of the task-flow requirements and different layout of the same kind of the transportation system. From this viewpoint, it provides a systematic methodology to generate a prototype system model according to a formal specification of an FMS. Ongoing research will be to integrate the prototype model with any suitable control modules containing more physical rules to run the whole system, or to tie it with some Petri-net-based techniques to perform analysis, evaluation, simulation, etc.

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